Wormy Wormy

When to Play: Before and After

10-15 min.

Where to Play: Grass Field

Equipment: Hula hoops (3-5)

How to Play:

- Spread hula hoops on the ground to be "worm holes."
 All Players find a worm hole to start in. (There will be more than one Worm in a hole.)
- Choose one Player to stand outside of the worm holes and be the Red Robin.
- The Red Robin calls out "Wormy, wormy, come on out!"
- All the Worms have to run to a new worm hole while trying to avoid being tagged by the Red Robin.
- When a Worm is tagged before they get to a new hole, they become a Red Robin.
- As more Worms become Red Robins, the leader removes hula hoops so there are fewer worm holes.
- Play until only one Worm is left and they become the Red Robin in the next game.

Change it up!

Try other movements: running, swimming, skipping, or hopping on one leg or two.

Be creative! Think of other objects around the Learning Landscape that could also be "worm holes".

Tips

Number of Players: 5 - 10

Let the Players choose a color and animal (Red Robin, Green Dinosaur, Purple Dragon, Brown Eagle, etc.) for each new round.

Worms should be spread out in the worm holes and not all in one.

